

Sprint Review Meeting Minutes

Attendees: Alexander Hued, Nicholas Delgado, Amanda Bustinza

Start time: 7:00 p.m.

End time: 8:00 p.m.

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

- User Story 2: Researching the best ways to format teaching programming languages
- User Story 3: Making initial build of the project to have a playtestable version of the application

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Sprint Planning meeting.

- User Story 1: Continue making wireframes and layout ideas
 - We will continually be making and referencing our wireframes and ideas in Figma as we continue to make the app.